

# A Key Recovery Attack on QC-MDPC Using Decoding Errors

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This is a joint work with Thomas Johansson and Paul Stankovski.

- 1 Motivation
- 2 Background on QC-MDPC
- 3 The New Idea Using Decoding Errors
  - Key-Recovery from Distance Spectrum (DS)
  - On Plain QC-MDPC (CPA)
  - On the CCA-Secure Version
  - An Intuitive Explanation
- 4 Results
- 5 Discussions and Conclusions



# Outline

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# Motivation I: Post-Quantum Cryptography

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- ▶ Quantum computers break cryptosystems based on the hardness of factoring and discrete log—e.g., RSA, ECC.
- ▶ Post-quantum candidates: lattice-based, code-based, hash-based, multivariate crypto, isogeny.



# Motivation II: McEliece Framework

## The McEliece PKC (General Framework)

- Key Generation:** Generate the public key as  $G^{pub}$  and the private key as a 3-tuple  $(S, G, P)$  where,  
**G:** a  $k \times n$  generator matrix of an linear code  $C$  over  $\mathbb{F}_q$  with efficient decoding up to  $t$  errors. (A binary Goppa code with minimum distance  $d \geq 2t + 1$  in the original proposal).  
**S:** a  $k \times k$  random non-singular matrix called the scramble matrix.  
**P:** an  $n \times n$  random permutation matrix.  
 $G^{pub}$ : the  $k \times n$  matrix  $SGP$ .
- Encryption:** For a plaintext  $m \in \mathbb{F}_q^k$ , generate a vector  $e \in \mathbb{F}_q^n$  with weight  $t$  at random and compute the ciphertext  $c \in \mathbb{F}_q^n$  as  $c = mG^{pub} + e$ .
- Decryption:** For a ciphertext  $c \in \mathbb{F}_q^n$ , first compute  $cP^{-1} = (mS)G + eP^{-1}$ . We then recover  $mS$  using the decoding algorithm of  $C$  and subsequently recover the plaintext since  $S$  is invertible.

- ▶ Code-based cryptosystems—starting from McEliece using binary Goppa codes [McEliece 1978].
- ▶ Main drawback: **large key-size**.
- ▶ “Don’t put all your eggs in one basket”.



# Motivation III: QC-MDPC

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- ▶ Many attempts.
  - ▶ GRS codes, Rank-metric codes, Convolutional codes ...
  - ▶ Little structure can be used.
    - ▶ 'Happy' to use: smallness or sparsity.
      - Computational syndrome decoding (CSD) problem.
      - Shortest vector problem (SVP) in lattice.
      - Rank syndrome decoding (an analogy) in rank metric.
    - ▶ Have to use: ring-structure, (Q)C-structure, ...



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    - ▶ Have to use: ring-structure, (Q)C-structure, ...
- ▶ An important variant: QC-MDPC [Misoczki, Tillich, Sendrier, Barreto 2013].
  - ▶ Much smaller key-size: 4801 bits for 80-bit security.
    - More compact than QC-LDPC.
  - ▶ good security arguments (very little structure).
  - ▶ easy implementation (including lightweight implementation) [Heyse, von Maurich, Güneysu, 2013].
  - ▶ A scheme recommended for further study.



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  - ▶ A scheme recommended for further study.
- ▶ Our goal: to recover the secret key



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## Quasi-cyclic Codes

Suppose  $n = n_0 r$ . An  $[n, n - r]$ -linear code  $\mathcal{C}$  over  $\mathbb{F}_2$  is quasi-cyclic if every cyclic shift of a codeword by  $n_0$  steps remains a codeword.

We assume that  $n_0 = 2$  throughout the remaining slides.

- ▶ For convenience, we write

$$\mathbf{H} = [\mathbf{H}_0 | \mathbf{H}_1],$$

$$\mathbf{G} = [\mathbf{I} | \mathbf{P}] = \left[ \mathbf{I} | (\mathbf{H}_1^{-1} \mathbf{H}_0)^T \right].$$

where  $\mathbf{H}_i$  are circulant matrices (defined by its first row).

- ▶ Operations can be viewed in the polynomial ring  $\mathbb{F}_2[x] / \langle x^r - 1 \rangle$ .

$$h_0(x), h_1(x), p(x) = h_0(x)/h_1(x), \dots$$

- ▶ The polynomial  $h_0(x)$  can also be represented by a vector  $\mathbf{h}_0$ .



# QC-MDPC Codes

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## LDPC/MDPC Codes

A Low Density Parity-Check Code (LDPC) is a linear code admitting a **sparse** parity-check matrix, while a Moderate Density Parity-Check Code (MDPC) is a linear code with a denser but still sparse parity-check matrix.

- ▶ LDPC codes are with **small constant** row weights.
- ▶ MDPC codes with row weights scale in  $O(\sqrt{n \log n})$ .

## QC-MDPC Codes

A QC-MDPC code is a quasi-cyclic MDPC code with row weight  $\hat{w}$ .



# The QC-MDPC PKC Scheme

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- ▶ KeyGen():
  - ▶ Generate a parity-check matrix  $\mathbf{H} = [\mathbf{H}_0 | \mathbf{H}_1]$  for a binary QC-MDPC code with row weight  $\hat{w}$ .
  - ▶ Derive the systematic generator matrix  $\mathbf{G} = [\mathbf{I} | \mathbf{P}]$ , where  $\mathbf{P} = (\mathbf{H}_1^{-1} \mathbf{H}_0)^T$ .
  - ▶ The public key:  $\mathbf{G}$ . The private key:  $\mathbf{H}$ .
- ▶ Enc $_{\mathbf{G}}(\mathbf{m})$ :
  - ▶ Generate a random error vector  $\mathbf{e}$  with weight  $t$ .
  - ▶ The ciphertext is  $\mathbf{c} = \mathbf{m}\mathbf{G} + \mathbf{e}$ .
- ▶ Dec $_{\mathbf{H}}(\mathbf{c})$ :
  - ▶ Compute the syndrome vector  $\mathbf{s} = \mathbf{c}\mathbf{H}^T = \mathbf{e}\mathbf{H}^T$ , and then use an iterative decoder to extract the noise  $\mathbf{e}$ .
  - ▶ Recover the plaintext  $\mathbf{m}$  from the first  $k$  entries of  $\mathbf{m}\mathbf{G}$ .



# CCA-Secure Version

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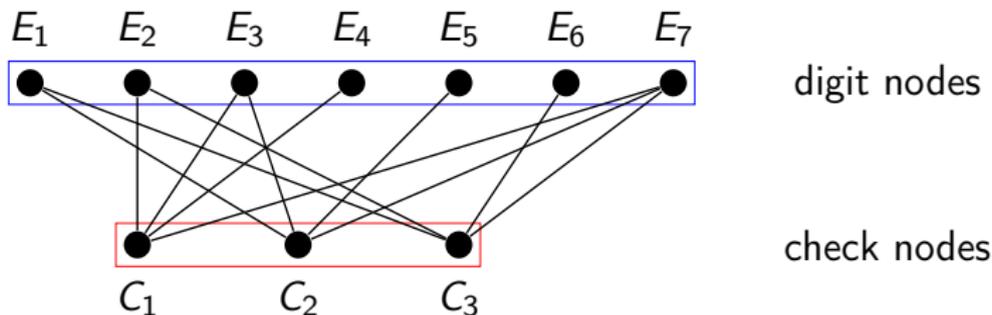
- ▶ Extending the security model beyond CPA:
  - ▶ Resend attacks, reaction attacks, chosen ciphertext attacks,...
- ▶ To cope with CCA, one can use a CCA conversion, e.g., the one suggested by Kobara, Imai in 2001.
  - ▶ The CCA conversion makes the choice of error vector  $\mathbf{e}$  "random".

Suggested parameters for 80-bit security:

$$n = 9602, k = r = 4801, \hat{w} = 90, t = 84 \quad \text{public key: 4801 bits}$$



# Iterative Decoding: Gallager's Bit-Flipping Strategy



$$\mathbf{cH}^T = (\mathbf{v} + \mathbf{e})\mathbf{H}^T = \mathbf{eH}^T = \mathbf{s}$$

- ▶ Start with Tanner graph for  $\mathbf{H}$ , initial syndrome  $\mathbf{s}$  and set digit nodes to zero. Add a counter to each digit node.
- ▶ For the  $t^{\text{th}}$  iteration:
  - ▶ Run through all parity-check equations and for every digit node connected to an unsatisfied check node, increase its corresponding counter by one.
  - ▶ Run through all digit nodes and flip its value if its counter satisfies a certain constraint, e.g., the counter surpasses a threshold.

# Outline

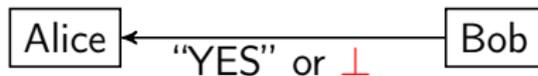
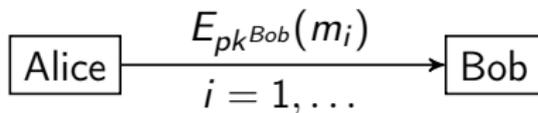
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# Basic Scenario

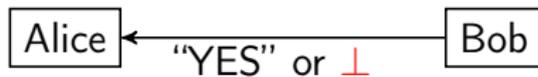
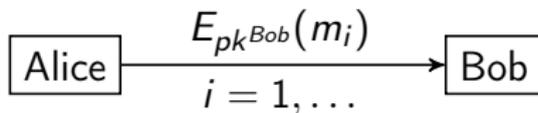
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- ▶ In terms of a security model definition, the attack is called a *reaction attack*.
- ▶ A weaker model than CCA (a *stronger* attack).
- ▶ Resend and reaction attacks on McEliece PKC have appeared before. However, they have only targeted *message recovery*.
- ▶ Key recovery: to recover  $h_0$ .

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- ▶ Resend and reaction attacks on McEliece PKC have appeared before. However, they have only targeted *message recovery*.
- ▶ Key recovery: to recover  $\mathbf{h}_0$ .
- ▶ Show: *Decoding error probabilities for different error patterns*  
 $\Rightarrow$  *the private key  $\mathbf{h}_0$ .*

# Key-Related Property: Distance Spectrum (DS)

## Distance Spectrum (DS)

The distance spectrum for  $\mathbf{h}_0$ , denoted  $D(\mathbf{h}_0)$ , is given as

$$D(\mathbf{h}_0) = \{d : 1 \leq d \leq \lfloor \frac{r}{2} \rfloor, \exists \text{ a pair of ones with distance } d \text{ in } \text{cyc}(\mathbf{h}_0)\}.$$

Here  $\text{cyc}(\mathbf{h}_0)$  includes all cyclic shifts of  $\mathbf{h}_0$ . Since a distance  $d$  can appear many times in  $\mathbf{h}_0$ , we introduce the multiplicity  $\mu(d)$ .

As an example, for the bit pattern  $\mathbf{c} = 0011001$  we have  $r = 7$  and  $1 \leq d \leq 3$ . Thus,

$$D(\mathbf{c}) = \{1, 3\},$$

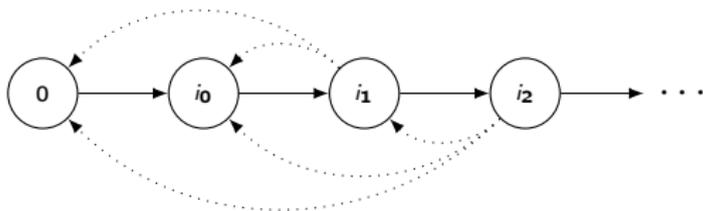
with distance multiplicities  $\mu(1) = 1, \mu(2) = 0$  and  $\mu(3) = 2$ .

►  $D(\mathbf{h}_0) \Rightarrow$  the private key  $\mathbf{h}_0$ .



# Reconstruction of $\mathbf{h}_0$ from DS

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Assuming  $D(\mathbf{h}_0)$  is known, we can reconstruct  $\mathbf{h}_0$ .

- ▶ Start by assigning the first two ones in a length  $i_0$  vector in position 0 and  $i_0$ , where  $i_0$  is the **smallest** value in  $D(\mathbf{h}_0)$ .
- ▶ Put the third one in a position and test if the two distances between this third one and the previous two ones both appear in the distance spectrum. If they do not, we test the next position for the third bit.
- ▶ If they do, we move to test the fourth bit and its distances to the previous three ones, etc.

In expectation, it is efficient.

# Main Observation

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## The Problem

Decoding error probabilities for different error patterns  $\Rightarrow D(\mathbf{h}_0)$ ?



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Decoding error probabilities for different error patterns  $\Rightarrow D(\mathbf{h}_0)$ ?

## Main Observation

For a distance  $d$ , consider the error patterns with at least one pair of ones at distance  $d$ . Then, the decoding error probability when  $d \in D(\mathbf{h}_0)$  is **smaller** than that if  $d \notin D(\mathbf{h}_0)$ .



# On Plain QC-MDPC (CPA)

- ▶  $\Psi_d$  is the set of all binary vectors of length  $n = 2r$  having exactly  $t$  ones, where all the  $t$  ones are placed as **pairs** with distance  $d$  in the first half of the vector.

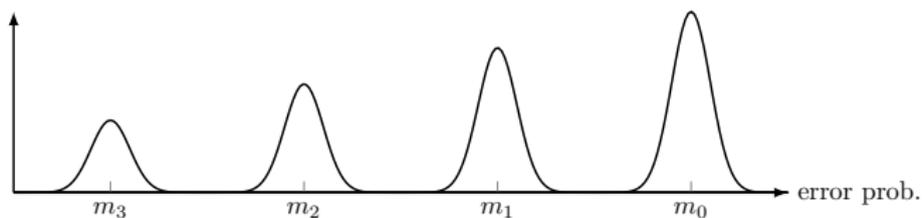
$$\mathbf{e} = (00 \cdots 01 \underbrace{00 \cdots 0}_{d-1} 100 \cdots 01 \underbrace{00 \cdots 0}_{d-1} 100 \cdots 0, 00 \cdots 0)$$

## Attack

- ▶ Alice will send messages to Bob, with error selected from  $\Psi_d$ .
- ▶ When there is a decoding error with Bob, she will record this and after  $M$  messages she will be able to compute **an empirical decoding error probability** for the subset  $\Psi_d$ .
- ▶ Alice will repeat for  $d = 1, 2, \dots, U$ .



# How to Decide Multiplicity $\mu(d)$



(a)



(b)

**Figure:** Classification of distance multiplicities based on decoding error probability. (a): Distribution shape in general. (b): Empirical distribution using  $M = 100,000$  decoding trials for each distance ([proposed parameters for 80-bit security with  \$t = 84\$](#) ).

# Computing DS

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**Input:** parameters  $n, r, w$  and  $t$  of the underlying QC-MDPC scheme,  $M =$  trials per distance.

**Output:** distance spectrum  $D(\mathbf{h}_0)$ .

For all distances  $d$

- ▶ Try  $M$  decoding trials using the designed error pattern
- ▶ Perform **statistical test** to decide multiplicity  $\mu(d)$
- ▶ If  $\mu(d) \neq 0$ , add  $d$  with multiplicity  $\mu(d)$  to distance spectrum  $D(\mathbf{h}_0)$

The complexity is  $O(M \cdot U)$ .



# Attack on CCA-Secure QC-MDPC

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We can no longer control the error.

- ▶ Form different subsets with desired error patterns.
  - ▶ For a distance  $d$ , error patterns that contain **at least one occurrence** of distance  $d$  between error bits are chosen.
- ▶ These subsets can still be used to efficiently distinguish whether a certain distance  $d$  appears in the distance spectrum of  $h_0$ .



# Attack in the CCA case

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**Input:** a collection of  $T$  ciphertexts (denoted  $\Sigma$ ).

**Output:** distance spectrum  $D(\mathbf{h}_0)$ .

Record decryptability for each  $c \in \Sigma$

$\mathbf{s} \leftarrow$  storage for distance spectrum of secret key

For all distances  $d$

$$\Sigma_d \leftarrow \{c \in \Sigma \mid \mu_c(d) \geq 1\}$$

$\mathbf{s}[d] \leftarrow$  multiplicity classification from decryptability rate in  $\Sigma_d$

Return  $\mathbf{s}$

$\mu_c(d)$  is the number of pairs of ones with distance  $d$  in the error vector for ciphertext  $c$ .

The complexity is  $O(T \cdot \frac{r}{2})$ .



# An Explanation for the Distinguishing Procedure

Error patterns are from  $\Psi_d$ . Let  $w = wt(\mathbf{h}_0)$ .

- ▶ The first iteration plays a vital role in the decoding process
- ▶  $j$ th parity check :  $\sum_{i=0}^{n-1} h_{ij}e_i = s_j$
- ▶ If we look at all the  $r$  parity checks in  $\mathbf{H}$ , we will create a total of **exactly  $t \cdot w$**  nonzero terms  $h_{ij}e_i$  in the parity checks all together.
- ▶ Putting  $t \cdot w$  different objects in  $r$  buckets and counting the number of objects in each bucket. An **even** number of objects in a bucket will be **helpful** in decoding; an **odd** number of objects will act in **opposite**.

**Table:** The relation between the number of nonzero  $h_{ij}e_i$ 's and that of correctly changed counters in the first decoding iteration.

# ( $h_{ij}e_i = 1$ )	#(right change)	#(wrong change)
0	$w$	0
1	1	$w - 1$
2	$w - 2$	2
3	3	$w - 3$
:	:	:



# An Explanation for the Distinguishing Procedure

- ▶ If  $\mathbf{h}_0$  contains **two ones** with distance  $d$  inbetween (CASE-1), we have "artificially" created cases where we know that we have at least **two nonzero terms**  $h_{ij}e_i$  in the parity check.
- ▶ This "artificial" creation of pairs of nonzero terms  $h_{ij}e_i$  in the same check equation changes the distribution of the number of nonzero terms  $h_{ij}e_i$  in parity checks.

**Table:** The distinct distributions of the number of nonzero terms  $h_{ij}e_i$ 's for the error patterns from  $\Psi_d$  using the QC-MDPC parameters for 80-bit security and assuming that the weight of  $\mathbf{h}_0$  is exactly 45.

# ( $h_{ij}e_i = 1$ )	Probability	
	CASE-0	CASE-1
0	0.4485	0.4534 ↑
1	0.3663	0.3602 ↓
$\geq 2$	0.1852	0.1864



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# Results—Reconstruction of $h_0$ from DS

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80 bit security:  $n = 9602$ ,  $k = r = 4801$ ,  $\hat{w} = 90$ ,  $t = 84$  with (simplest) Gallager bit-flipping

Reconstruction of  $h_0$  from the DS:

- ▶ It takes in expectation  $2^{35}$  operations.
- ▶ It can be slow in the worst-case.

In practice:

- ▶ We perform 3000 trials using a single core of a personal computer.
- ▶ The implementation is unoptimised.
- ▶ It takes 144 seconds on average.
- ▶ The worst case: 49 minutes.



## Results—Obtaining DS in the CPA Case

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80 bit security:  $n = 9602$ ,  $k = r = 4801$ ,  $\hat{w} = 90$ ,  $t = 84$  with (simplest) Gallager bit-flipping

**Table:** Decoding error rates when using the original Gallager's bit-flipping algorithm and the designed error pattern  $\Psi_d$  with  $t = 84$  and  $t = 90$ . The number of decoding trials in a group is  $M = 100,000$  and  $M = 10,000$ , respectively.

multiplicity	$t = 84$		$t = 90$	
	error rate	$\sigma$	error rate	$\sigma$
0	0.0044099	0.00003868	0.415395	0.000830
1	0.0009116	0.00001304	0.248642	0.000729
2	0.0001418	0.00000475	0.121623	0.000529
3	0.0000134	0.00000112	0.048330	0.000299

$U = 2400$ . The complexity of determining the DS for  $t = 84$  (or  $t = 90$ ) is  $2^{28}$  (or  $2^{25}$ ).



# Results—Obtaining DS in the CCA Case

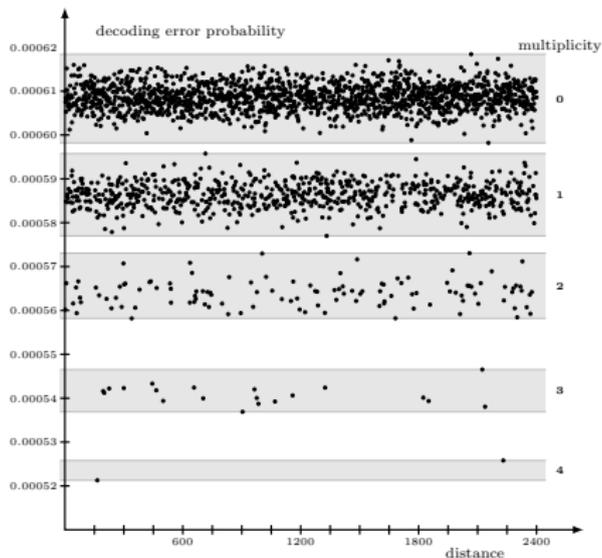


Figure: Classification intervals for the  $t = 84$  worst-case simulation after 356M ciphertexts. All 2400 data points plotted.

The complexity is less than  $2^{40}$  for the proposed security parameters for 80-bit security using the Gallager's original bit-flipping decoder.

# Results—Further Improvements

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- ▶ Inject pairs of ones.
  - ▶ The same computer for the key reconstruction: from 144s to 0.005s.
- ▶ Use soft information.
  - ▶ The data complexity of the CCA version: from 356M to 40M.



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## Discussions: Using Other Decoders

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- ▶ In implementation the original Gallager's bit-flipping algorithm is employed (error rate  $5 \times 10^{-4}$ ).
- ▶ The state-of-the-art variants can improve upon it with a factor of  $2^{15.6}$  (error rate  $10^{-8}$ ).
- ▶ Reasonable guess: the attack time when using one of these better decoders is the complexity when using the original one  $\times 2^{15.6}$ . That is  $2^{44}$  (or  $2^{55}$ ) for the CPA (or CCA) case when using the suggested parameters for 80-bit security.



# Final Remarks

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- ▶ A reaction-type key-recovery attack against QC-MDPC has been presented.
- ▶ This attack can break the CCA-secure version using the suggested parameters.
- ▶ Countermeasure: make the decoding error probability **small**, like  $2^{-80}$  for 80-bit security.
- ▶ The attack may still be applicable in e.g. side-channel attacks.



Thank you for your attention!

Questions?



# Table

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**Table:** The relation between the number of nonzero  $h_{ij}e_i$ 's and that of correctly changed counters in the first decoding iteration.

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$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$

